

# Open-TEE - An Open Virtual Trusted Execution Environment

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# Introduction

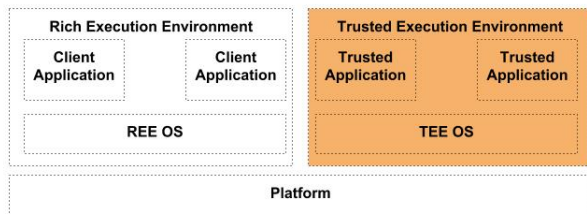
- ▶ Why we need hardware-based TEEs?
- ▶ TEEs are programmable (TPMs/HSMs)
- ▶ Application developers have lacked the interfaces to use hardware-based TEE functionality
- ▶ Software development kits are proprietary or expensive

# Introduction

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- ▶ Application developers have lacked the interfaces to use hardware-based TEE functionality
- ▶ Software development kits are proprietary or expensive
- ▶ Open-tee
  1. Not intended to emulate a hardware TEE
  2. Compile and run Trusted Application successfully on any TEE-compliant targets

# Background - Structure

- ▶ Rich Execution Environment (REE)
- ▶ Trusted Execution Environment (TEE)
- ▶ Trusted Application (TA)
- ▶ Client Application (CA)



# TEE architectural options

- ▶ Co-Processor
  - ▶ External Security co-processor: outside of main System on Chip (SoC)
  - ▶ Embedded Security co-processor: embedded into the main SoC

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- ▶ Processor Secure Environment

# TEE architectural options

- ▶ Processor Secure Environment
  - ▶ ARM TrustZone
  - ▶ Intel Software Guard Extensions (SGX)

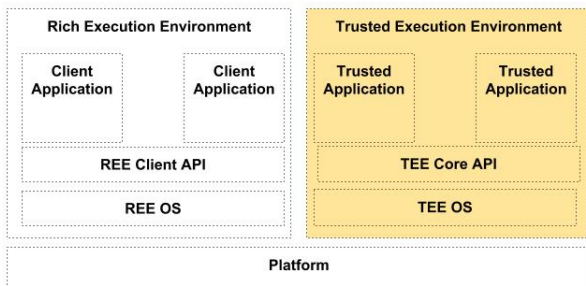


# Why Open-TEE?

1. Enable to utilize TEE functionality
2. Provide a fast and efficient prototyping environment
3. Promote research into TEE Services
4. Promote community involvement

# Architecture of Open-TEE

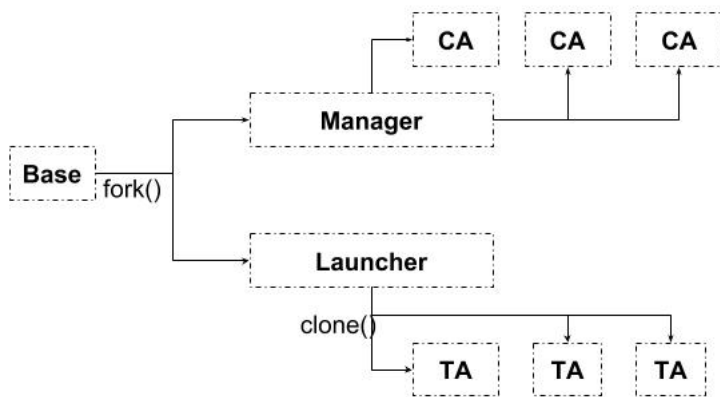
## 1. REE Client API and TEE Core API



## 2. Requirements

- 2.1 Compliance and ease-of-use
- 2.2 Hardware-independence
- 2.3 Reasonable Performance

# Architecture of Open-TEE



# Architecture of Open-TEE - Base

1. A process that encapsulates the TEE functionality as a whole
2. Loading the configuration
3. Preparing the common parts of the system
4. Forking two processes: Manager and Launcher

# Architecture of Open-TEE - Manager

1. Open-TEE's operating system
2. Manager's responsibilities:
  - 2.1 Managing connections between applications
  - 2.2 Monitoring TA state
  - 2.3 Providing secure storage for a TA
  - 2.4 Controlling shared memory regions for the connected application

# Architecture of Open-TEE - Launcher

1. Creating new TA processes
2. Loading TEE Core API library
3. Waiting commands from Manager

# Architecture of Open-TEE - TA Processes

1. Each process is divided into two threads
2. Inter-process Communication (IPC) thread
3. TA logic thread

# Evaluation



Questions?